

# Initiative Slot Order

- Combatants act in descending order.
- Heroes may swap their Turn Slot at the start of each new Round.

Slot	Combatant Name
Hero 1	
Grunt	
Hero 2	
Awakened	
Hero 3	
Elite	
Hero 4	
Boss	

**TIP:** Use a shorthand to help you track multiple Conditions and Sustain Effects in the space provided.  
**Example:** 5 Stacks of **POISON** to “PSN 5”.

## Health & Ongoing Effects

Foe No.	HP	Conditions and Sustain Effects
1		
2		
3		
4		
5		
6		
7		
8		
9		
10		
11		
12		
13		
14		
1		
2		